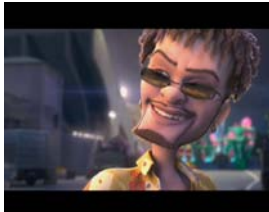


REEL BREAKDOWN



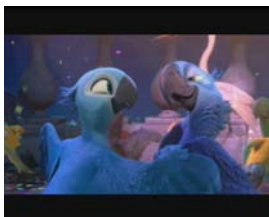
Animated feature „Rio“: „Marcel“

Character TD / Rigger

Character rigging of the human lead villain „Marcel“, boss of the smugglers

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



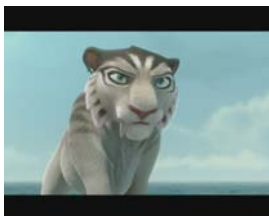
Animated Feature „Rio 2“: „Blu“ & „Jewel“

Rigging Face Lead and Character TD / Rigger

Character rigging of the lead bird characters „Blu“ and „Jewel“

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



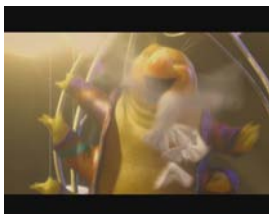
Animated feature „Ice Age 4“: „Shira“

Character TD / Rigger

Character rigging of the female lead character „Shira“, a white tiger

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



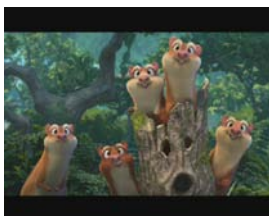
Animated feature „Epic“: „Nim Galuu“

Creature TD/ Rigger

Character rigging of the lead character „Nim Galuu“, a magic caterpillar

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



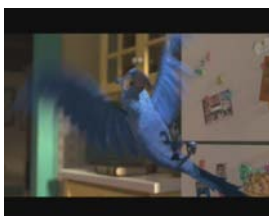
Animated feature „Ice Age 4“: „Hyraxes“

Facial Character TD / Rigger

Character rigging of the face for the hyrax characters

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



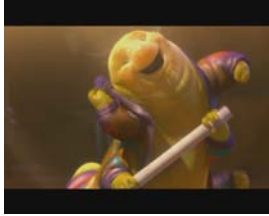
Animated Feature „Rio 2“: „Blu“

Rigging Face Lead and Character TD / Rigger

Character rigging of the lead bird character „Blu“

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



Animated feature „Epic“: „Nim Galuu“

Creature TD/ Rigger

Character rigging of the lead character „Nim Galuu“; a magic caterpillar

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



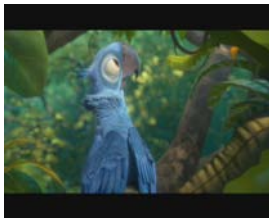
Animated feature „Ice Age 4“: „Shira“

Character TD / Rigger

Character rigging of the female lead character „Shira“; a white tiger

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



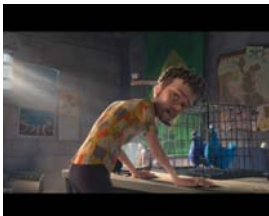
Animated Feature „Rio 2“: „Blu“

Rigging Face Lead and Character TD / Rigger

Character rigging of the lead bird character „Blu“

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



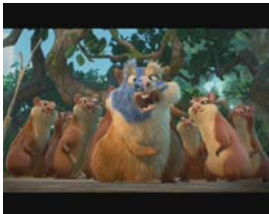
Animated feature „Rio“: „Marcel“

Character TD / Rigger

Character rigging of the human lead villain „Marcel“; boss of the smugglers

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



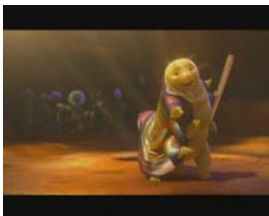
Animated feature „Ice Age 4“: „Hyraxes“

Facial Character TD / Rigger

Character rigging of the face for the hyrax characters

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



Animated feature „Epic“: „Nim Galuu“

Creature TD/ Rigger

Character rigging of the lead character „Nim Galuu“; a magic caterpillar

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



Jaegermeister “Greetings” TVC

Creature TD / Rigger / Pipeline TD

Rigging of hair and adjusting rig to new characters, rendering preparation

Software used: XSI

Agency: Philipp & Keuntje



Ferrero Kinder Surprise "Surfer" TVC

Creature TD / Rigger

Rigging of characters

Software used: XSI

Agency: Jung von Matt



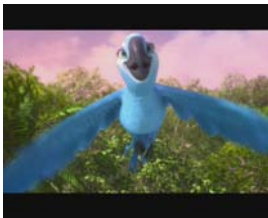
Animated feature „Rio“: „Marcel“

Character TD / Rigger

Character rigging of the human lead villain „Marcel“, boss of the smugglers

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



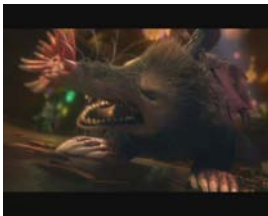
Animated Feature „Rio 2“: „Jewel“

Rigging Face Lead and Character TD / Rigger

Character rigging of the lead bird character „Jewel“

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



Animated feature „Epic“: „Star-nosed mole“

Creature TD/ Rigger

Character rigging of the bg character „Star-nosed mole“

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation

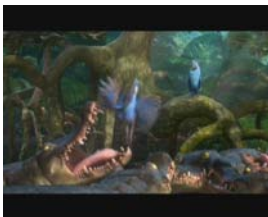


Mueller „The small appetite“ Inhouse test animation

Creature TD / Rigger / On-Set VFX Supervisor / Pipeline TD

Character rigging

Software used: XSI, Photoshop



Animated Feature „Rio 2“: „Blu“ and „Crocodiles“

Rigging Face Lead and Character TD / Rigger

Character rigging of the lead bird „Blu“ and the bg crocodiles

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation



CSOB "Vario Plan" TVC

Creature TD / Rigger / Effects TD / RnD / Pipeline TD

Character rigging, flower / bird effects setup, pipeline for animation exchange and render setup, rigid body and particle simulation

Software used: XSI

Agency: MUW Saatchi & Saatchi



Ferrero Kinder Surprise “Strandnasen” TVC

Creature TD / Rigger / Effects TD

Props and character rigging, realflow water simulation, cloud and environment effects

Software used: XSI, Syflex, Realflow, Vue

Agency: Jung von Matt



Animated feature „Rio“: „Marcel“

Creature TD / Rigger

Character rigging of the human lead villain „Marcel“; boss of the smugglers

Software used: Maya, custom tools

Production Company: Blue Sky Studios, Twentieth Century Fox Animation